

# COMICS PRESENTS:



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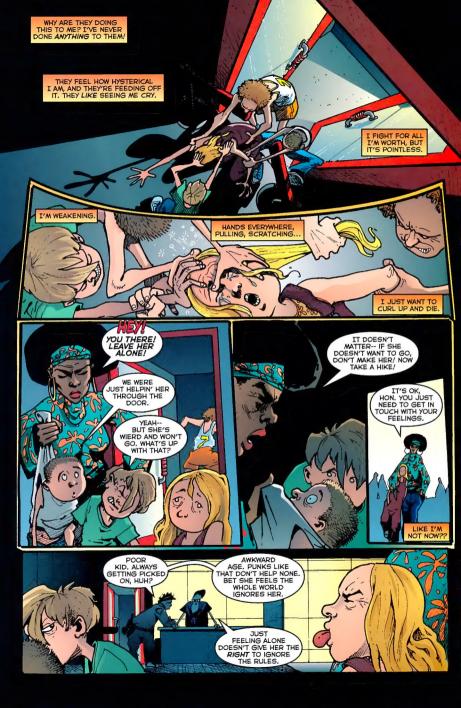




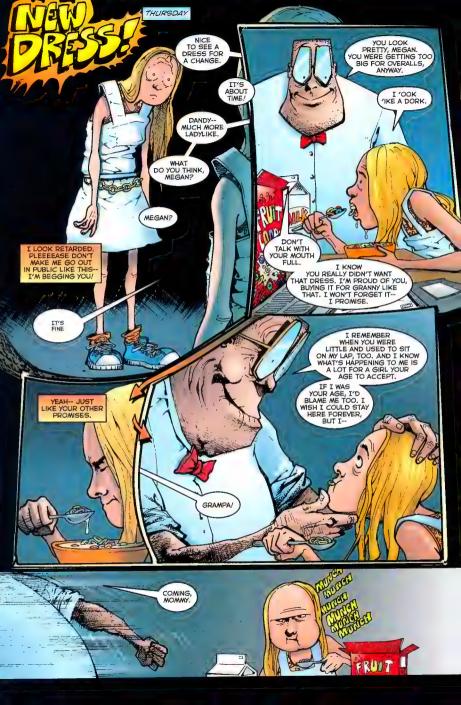


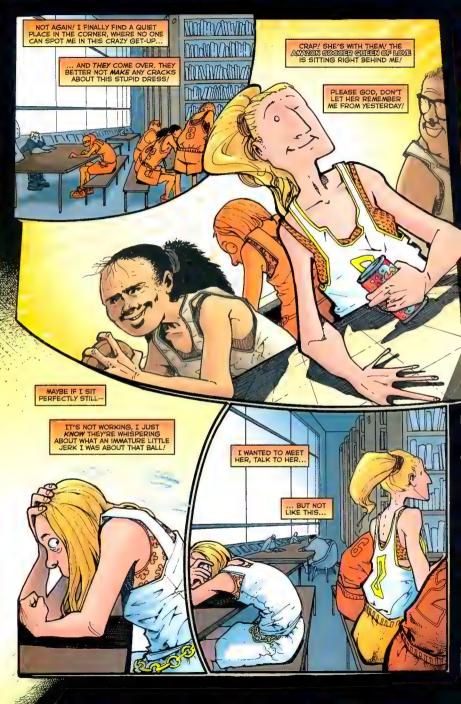


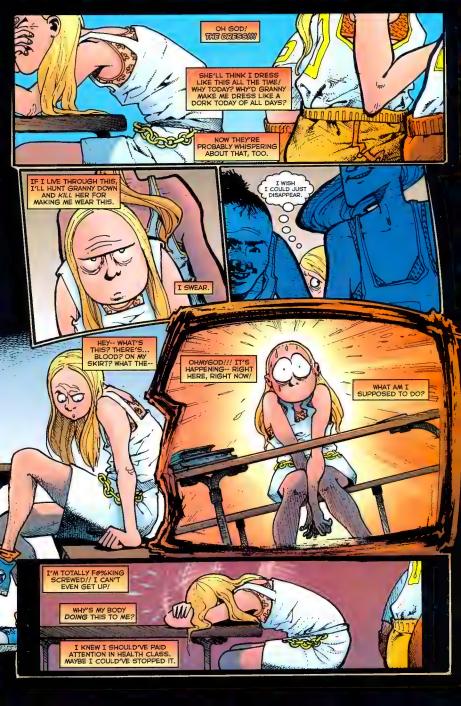




































WHAT NEXT? Now we've been screwed, glued and tattooed by the mail service! Maxx's snail mail address has always been at a Mail Boxes, Etc. location which is now, we find out less than one month ahead, going out of business. We got a POBx, but guess what? Neither the US Post Office or Mail Boxes, Etc. will forward our mail, for reasons we won't bore you with... %@ \$#&!!!

•So, as of January 1, all snail mail addressed to us at 4363 Hazel will be sent back "Return to Sender—Address Unknown". \*@I&#^%\$\$#@IIIII

Anyway, the point is: Maxx may now be reached ONLY at POBox 2410, Orangevale, CA 95662 or skieth@webinfo.net.

Them's yer choices, and we're sorry (especially to fans overseas who rarely get The Maxx when it first comes out, so they won't get this issue for awhile and consequently will get their mail to us returned a lot for a while). &\$%@^&\$=%\*!!!!!!!!! (Can you tell we're pissed?)

As a result of this postal snafu, we'll probably be short on fan art for a while, so SEND 'EM IN, GUYS—both color and b&w (fan art and Head2Heads usually come via snail). And, no, we're not yet sophisticated enough technically to accept art via e-mail; it gets here all dotty. Load it up on the snail.

People who e-mail us get real casual about signing their names and hometowns, so some of these letters aren't credited as well as they could be. Let us know who you are and where you're from!

#### #33 SHOOK SOME PEOPLE UP, FOR BETTER AND FOR WORSE:

Cool—Mickey and Dude are back! I couldn't be hoppier! [Doesn't look like this is going to advance the "main" story arc, but wothhehell—linear plotting is a relic of pre-modernism anyway). [Yeah—what you said.]

Marty Kelley Arizona

The Love for Three Oranges was A-MAZING. Not only have you brought Mickey and Dude back for a well-deserved encore, but you've blown me [and I'm sure many other Mxhds] away with yet another bizarre but probably [hopefully?1?] meticulously constructed story. Wow. Now, lemme get this straight: we've got the evil twin thing goin' on for Mickey/Trixie and Uncle Freddie [or is that Freddy? Deja vu...remember Sara/18 Hehehel/Dude, i.e. the strangers are metaphors for the dark parts of their mind, the memories and foibles they don't wanna confront. Maynard and Blanco are mysteries to me, mebbe they're just for humor value, I dunno... I mean, the closest either of them gets to FOM characters is a similarity in build between Maynard and Mickey's dad. Anyways... uh, the three oranges represent, perhaps, something to do with that party we're all DYING to hear about (yes, DYING, so tell us soon or you'll have no reoders

left...}, and finally, you are one sick puppy with that nappy thing, but it was symbolic, I know, and the pic of Uncle Freddy/ie on the last page is G-R-E-A-T, so I'll let you off.

Anyway, gotta go. fs0 aka Sam Birbeck

fs0@mindless.com

The Head Gardener apologizes yet again for errors, not the least of which is in #33, next-to-last page: "Prokofiev" SHOULD NOT have an "e" on the end (HG didn't put it there, but she didn't catch it in proofing, either). Sorry, Sergei.

As for Freddie's spelling, I drew it "ie", then stupidly let HG type it with a "y". You'd think I'd notice! Sorry.

Hello!

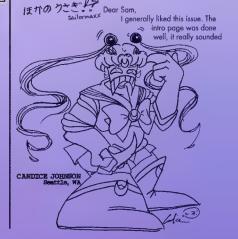
I just got done reading #33 of your wonderful comic! I must say every issue gets weirder and weirder! But as I was reading this one, I picked up on something very peculiar—Uncle Freddie's dialogue! I found that on at least two of the pages you used some dialogue from the Sublime album, Robbin' in the Hood!!! This made me start to think... what kind of music do you listen to while you're writing The Maxx? What's playing on your stereo while you're writing and drawing?

As long as you finish up that Megan storyline, I'll be happy... and you want to know why it is soooo popular? Men like leshighs!

Oh yea... it doesn't matter if the readers don't like a story line a lot, or at all! And if you want to stop a story right in the middle, go ahead. In fact it gives the story a more personal UNIQUE touch to it that this is YOUR book. I love it to death. Tho after every issue, I just want to pick up the next one 'cause you leave me yearning for more.

Damian Burford Shreveport, LA

Sublime. Guilty. I was curious if anybody would catch it. It tried to add enough to wink to Sublime fans, but not so much as to rip them off.



like the Mr. Gone of old rather than Artie. The adversarial dialogue between Mickey and Dude also seemed to work, although if this is supposed to be 10 years after FOM #1 and they are still going on like this, then 1 am surprised that they are still together or haven't sorted themselves out. [Ever been married?] I vaguely recall a party scene from FOM #1—could this be the party they kept referring to?

It was good to see that Dude was still having fun with facial hair, the sideburns were a nice touch, although a few panels later, he also had the goatee going. Maybe this sudden growth was caused by being his only available testosterone release; J

Uncle Freddie and friends were great, just freaky enough to be believable, although I did feel as though the wheelbarrow thing was done to be weird for the sake of weirdness rather than from flowing on from the characters directly. His face paint at the end was cool, and it should be interesting to see how all of this turns out.

Steve Haggis

Just some random thoughts on #33:

I kinda have mixed feelings on this one. I'm all for the whole integrated FOM/Maxx concept, and I've always had a sort of wait and see attitude to the whole stretching-things-out business. But I really really would like at least a little closure on some of the other stories. That being said, I knew going into this one what I'd be getting (thanks to Som's on-list ramblings) [more about this later] and so wasn't disappointed as I would've been if I just ran headlong into the book.

Good things: Mickey and Dude back again. Yay! But, I am hoping this connects SOMEHOW to the story. Little thing I wasn't expecting: Mickey and Dude are ten years older too. I liked seeing how they'd evolved. The oranges. Very cute. The intro by Mr. Gone. Cool. When he said Uncle Freddie was the one guy that made HIM scared, that REALLY worried me. And the musical cues was a great idea, I just wish I knew all of them. The all-out dementia. Sam really topped himself this time. The chivaluna, "wheelbarrow", Maynard's love of pong, Uncle Freddie's warpaint, etc. The drawing of Uncle Freddie. Finally an (almost) new-looking character. Way to go, Sam. Points for not making him look like Maxx, Artie, or Tommy.

Bad things: While I like seeing Mickey and Dude evolve, I'm not sure I like the direction they evolved. Why does EVERY relationship in The Maxx universe end up in the crapper? People just stay together, which is good, I suppose, but they seem to always end up drifting apart and hating each other. If they hate each other so much, why are they still together? I understand this does happen in real life, but not to EVERYONE. I'd like to see one relationship in The Maxx that isn't completely dysfunctional. [OK, as I yped that, I thought of One: Artie & Gaynor, but the point stands: Glorie & Tommy, Mickey & Dude, Artie & everyone except Gaynor, Sara & Jimmy (sorta), Steve & Skye, Julie &



KENNY GRAHAM Rockwell, MC knowing he's only a comic book character? Well, I'm all for the free reign of the artist but... yeesh, Sam. What the hell is goin' on in your mind? Uncle Freddie is one sick mother. Good luck whenever you get around to writing "The Origin of Uncle Freddie" issue. I pity you. Maybe I'm just buying into society's stifling mores, but I'm not so big on the whole (how to put this tactfully) sh\*t-eating My rating: Not the best issue of The Maxx, but not nearly the debacle people have been saying it is. A quality, engaging story that I would like to see tied up, and tied into the main story.

Thanks for writing, and yes, scalology is instinctively repulsive. But I think Freddie's referring to the "disguarded stuff in their relationship shit," not the poopoo-ka-ka kind. Besides, the "shit" people put each other through in relationships is far more repulsive to me than a guy in a diaper!!!

Dear Sam Kieth,

Ronald Laufer

I'm more interested in art and events than storylines. With The Love For Three Oranges, we got just that: quirky characters, fun dialogue and cool drawings. (Am I alone in thinking that the oranges are the greatest things since isz?)

Everyone is complaining that the story isn't progressing, but I believe that it is. Consider: Both Dude and Mickey appear to have seen the three aranges. Seeing as how the story wasn't pitched as being from the point of view of anyone in particular, I think it's safe to assume that they both saw the same thing (as opposed to the football, fairly and Is scenario). How did the sweet 'n sour little b\*st\*rds enter "reality"? How, for that matter, did Norbert slip into our world? The barrier between the waking hours and the place(s) where our minds/hearts manifest are breaking down...

Me What barrier?

Hey there,

About #33: First off, I'll start with the cover. There's no missing the title of this story. Nice collage of Maxx characters and plenty of orange. Doesn't hint at the storyline at all [I think you can see why].

Intro by Mr. Gone. Kind of wish I had the music listed to play along as I read, but I didn't so had to make do. It was definitely good to see Mickey and Dude again. I think Sam could do 20 issues about them and we still wouldn't know everything about these 2.

Uncle Freddie: He seems to be Mickey and Dude's Mr. Gone. He's trying to help them like Gone tried to help Julie, but is using really strange methods to do it.

We find out that something pretty bad happened between Mickey and Dude at a party ten years ago. Something that will save Mickey and Dude's relationship once it's dealt with, according to Uncle Freddie.

The scene with Maynard playing Wheelbarrow with Uncle Freddie was pretty shocking. [Why?]

Then we get to see the Isz equivalent for Mickey and

Dude—three music-playing oranges.

OK, that's what stood out for me in this issue. Great issue, Sam, and without Maxx, Julie, or Sara in it. The story was the start of a fourth storyline (Sara, Megan, Glorie, and this one) without finishing any. It is a bit confusing, but I'm glad, and I'll be happy once it comes to a conclusion. (Actually, by then I probably won't be happy since it would be coming to a conclusion.)

This was probably the most informative letter page in a while; I was pretty confused since the opening of the urn. Brian Woods wrote a great letter and the replies shed a lot of light on the storyline for me. Of course it makes no "sense", but now that I know that's what's going on, it makes things a lot easier to follow.

Sam: you said in the letters page that you can only draw 2 types of guys—is that ones with big feet

and ones without big feet?; So in closing, I'd say MORE OF THE SAME. Finish the Megan story at some point. Expand upon The Maxx's supporting cast. If Mickey and Dude showed up with Julie, Dave, or Sara before they were in an issue, it wouldn't seem as much like a straying from the "main characters", because then they would be main characters. I think you've been doing a great job of this, but maybe you can make the FOM title literal and have Mickey and Dude interact with the rest of the characters.

OK, that's enough from me,

#### Coupla projects coming up: Dear Sam.

I just read about the upcoming "Altered Image" crossover event, which has The Maxx joining the Image equivalent of the JLA. I am naturally curious as to The Maxx's specific role in this 3-issue miniseries. Why would Maxx join a superhero league? Why would actual superheroes want him to? Are we going to get to see a medieval Maxx? Brian Ghoti

-that's something that Valentino and I have to figure out. But he's got a lot of really cool books coming out-should be interesting.

Re: Maxx #1 in 3D:

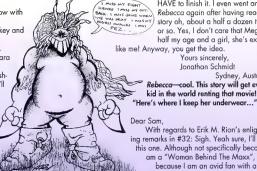
In some sick, eye-bending sort of way, this works for me. Pez, bell-bottoms and huge feel DESERVE to be seen in even MORE optically confounding configurations! No, I'm NOT being sar-

Am I the only one who thinks that a lava-lamp with little plastic isz wafting in the currents would be cool? Me again!

An 1sz lava-lamp would rock. Maxx 3D will be on your stands Jan. 2-with five goofy new pages in the back, drawn and written by yers truly.

You may have noticed that Megan is back this issue. Here's some of the mail that inspired me to go back and finish her story: Dear Sam,

I noticed in the latest Mx Trx that you aren't going to finish the Megan story. You can't just let this slide! I loved this story (maybe because I have absolutely no clue what's going on in the main story, and these FOM-style stories are more interesting). OK, so you don't have to spend a whole three more issues finishing it, but you



ARON KELI all 4 pieces

HAVE to finish it. I even went and saw Rebecca again after having read that story oh, about a half a dozen times or so. Yes, I don't care that Megan is half my age and a girl, she's exactly

like me! Anyway, you get the idea. Yours sincerely, Jonathan Schmidt

> Sydney, Australia Rebecca—cool. This story will get every kid in the world renting that movie!

Dear Sam,

With regards to Erik M. Rion's enlightening remarks in #32: Sigh. Yeah sure, I'll tackle this one. Although not specifically because I am a "Woman Behind The Maxx", rather because I am an avid fan with an opinion on the matter. Julie's "Megan" story (assum-

ing Julie really IS Megan) has as much to do with the rest of the comic as... well, the rest of the comic does. The development of the characters is an inte-

graf part of The Maxx, and therefore ANY development of a character is relevant. Sexuality is as much a part of a person's identity as anything else. The Megan story provides further insight into Julie's identity. It is no more or less relevant than any of the other stories that have revealed aspects about the other characters.

And may I suggest to Erik that you are a comic artist (and an EXCELLENT story teller), not an illustrator of other people's sexual fantasies-

although of course I could be quite wrong. ;) Erik should use his imagination and learn to draw these pictures himself.

Anyhow, I really enjoyed part 1 of Megan's story, and would

love to see you come back to it someday.

Keep up the amazing work, Knte

Melbourne, Australia

Please bring back Megan. I think she just might be the most "real" and original character you've written to date. And thanks for bringing back the spies. I sleep better not picturing them in some spider's web in Artie's garden.

"Help me... Dave Maurer

Dear Sam,

I read your comment about "dumping the Megan plot because it didn't seem to be working." Come on, man! You can't take Megan away! Ever since Sara lost the curly hair and glasses, Megan's the character I identify with the most. So please, for the love of God, give the poor chick another shot,

> Just thought I'd letcha know. Megan Young Hartford, WI

This is my theory: there are actually 3 different Sam Kieths who have taken turns at The Maxx. The first Sam, who wrote issues 1-20, liked writing about this really cool superhero named The Maxx, who he named the comic after. Through fights with his enemies, and odd situations with his friends Julie and Sara, Maxx uncovered secrets about everyone's past.

The second Sam took over for 21-30, and astead of following in his predecessor's footsteps, e decided to get rid of everything that resembled



the first story arc, and concentrate on an older Sara, with barely any trace of any superhero or villain.

The third Sam started a comic of his own during this time, entitled Friends of Maxx. Despite its catchy name, FOM had nothing to do with The Maxx, but instead centered on new characters in serious situations. When Sam #2 started running out of ideas for his story arc, Sam #3 took over, faded out the original characters that Sam #2 was bringing back, and started telling non-Maxx-related stories once again, only this time under the original title of The Maxx.

Am I anywhere close? My keen literary analytical skills picked up on the change in style fairly accurately, wouldn't you say? Hey, which Sam misses Maxx and Julie, and which one thinks they're getting old? That's the only thing I couldn't figure

#### Drew Seibert

Darn close! Sam #3 is sick of Maxx and Julie, Sam #1 wants them back, and #2 is as confused as the rest of the fans about who to please. And we ALL dread Sam #4 showing up! (I hope Uncle Freddie wasn't a sign...)

#### Dear Sam,

If history doesn't recall The Maxx as one of the greatest artistic masterpieces of the late 20th century, then history is a corpulent bra-salesman with lice. Ah, but I digress. I must show my appreciation with the wonder of whimstcal verse:

The Max

Orbwise plumber of decay-stone claws,

Crashes through reality epidermis. Rouge philanthropist houses her fear: <u>A Maxx, a</u> male, a lampshade and distance.

Smile, Mr. Gone... Rage, Mr. Gone... die, change, don't.

Acne and spectacles peer over a chasm, Ride the steed into the fairy gates.

I don't need spectacles, my spirit animal is comic book eyes. Us Marks and Saras, We Julies and Gones, We learn how shadow reveals the form.

—Anonymous

#### Hill Sam-

What the hell is goin' on in your head? You are a sick man, you know that? The best things in the comic industry are in your book. The first time I saw The Maxx was in MTV's cartoon and in that moment I became one of your fans.

I'm from Mexico City, and I want to know when you are going to come to my town. I'm not sure if I'll let you print my email, not because I don't want you to, but I'm not sure my English is good enough.

I wonder—how old are you? My brother thinks you are in your 50's.

Alan Humphrey

Mexico City, Mexico

I'm in my 30's—it's just my sex life that's in its 50's.

We need a "Guide to The Maxx" so we don't have to sort through 30 back issues for small but important things.

Jessy Ezra

P.S. Sam, in the Wizard ashcan thingee, you said there was going to be another, blue slug. Whatever happened to him? Did lago and he sort of blur together to become the evil entity?

lago and he sort of blur together to become the evil entity? I dunno—never got around to the blue slug. The yellow one never really fulfilled my expectations. Yev yet to come up with a villain as strong as Mr. Gone, although Uncle Freddie seems to have offended the hell out of everybody, so we must be doing something right!

For details, try web pages (see box at end of Mx Trx)! My favorite Maxx web page for details is www.kiva.net/~flint/maxx (aka The Cardboard Box)—try "Maxx Q&A".

There's also a news group that I've been hanging out with; some of the letters in this Mx Trx have been "poached" from

#### there, in fact (hope you don't mind, guys!). For how to join, see end of Mx Trx.

My dearest Folk at the ol' faithful Maxx comic.

You have put out a consistently good comic for a long time now. That alone is impressive. The only person that I can think of that you can be related to in this is Dave Sim: The Man Whom I Have The Most Respect For In The Comic Industry. Now, granted he's been doing his thing for a much longer time than you, but still, the same basic ideal is there.

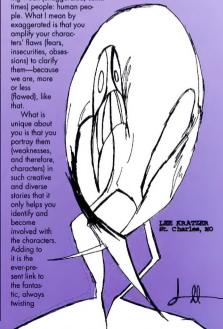
Bye, David Allan Dunan Warrior, Al

Thanks, man—I respect Dave Sim too for creating his own universe and sticking to it through thick and thin. But my small output pales compared to Sim's volumes of work.

Dear Mr. Kieth.

I've decided to write you after reading #32. Not because of this issue particularly, but because of what it made me realize. I've got most of The Maxx issues, but being the owner of a tiny comics shop in Sao Paulo (Brasill), I must confess I read a lot of comics, like Bone, Grendel, Invisibles, Cerebus, Concrete, etc. (the more story-based ones), and if I at least enjoy them, I keep reading. What I'm trying to say is that for some time I've read your book simply because it was enjoyable. You use symbolism as your trademark, personal symbolism to explain the characters' behaviors. While it adds depth, it doesn't guarantee that the reader "gets it". But still, your plot twists and great art (which delayed my discovering of Sandman—back then, I just couldn't get through the art) made me go on reading.

But I think we both changed, loosened up a bit. That is, now I see your book as an exercise (yours) of emotional catharsis, pure therapy. And the great part about it is that you make it so interesting that people pay you to read them. You changed from fantastic symbolism to more mundane/ daily symbolism, portraying weak (exaggerated, some-



and refreshening the plot and helping introduce new characters. This final ingredient is, I think, what makes The Maxx so much better than FOM. For me, FOM was too over the top in neurosis and flaws, without the fantasy part to counterbalance it.

What can I say-you got me hooked on your characters. Your book was never close to bad, it only works better for me now. It is not only enjoyable, it's worth waiting for la rarity nowadays), and getting better every month. Keep spilling, and I'll keep reading (enthusiastically).

Alexandre Pill Sao Paolo, Brasil Yeah, I spill a bit too much, don't !?

Dear Sam.

There are some parts of The Maxx that I really like, such as after Julie popped off Gone's head, where she and Maxx were sitting together talking. Your storytelling and art do a wondrous job of showing up the character's emotions and inner turmoil. I love the flashback stories and Hove FOM because they are simply great stories about human nature, and conflicts and fears that we all share.

On a critical note, there are things I don't like too much about the book. I think sometimes you tend to beat your readers over the head with your symbolism. Symbols are best left vague and enigmatic, whereas you always have some boddhisattva character, like Gone; he gives us a play-byplay analysis of what each symbol means. It would be better left unsaid. Let the readers make their own interpretation-that's what symbols are about.

Eric Simon

Yeah, you're right. I'll have to watch that. Sometimes I don't trust myself enough as a writer-I get afraid that I haven't gotten my point across. Sigh...

Dear Sam.

How's it going? I believe that I am insane. Your Maxx is one of the things that keep me from cutting off my ear; I mean, it keeps me grounded. I took some art courses in college and I've been into comics for a while. I got into your stuff when I first saw your drawings of Wolverine in Marvel Comics Presents or Marvel Tales. Your art reminds me of Mark Bode's stuff (Cobalt-60). Your stuff seems more refined however, It is quite beautiful. I love your landscapes and your colors. I also like your use of watercolor. Your comics are just so rich, I'm surprised that not many people have commented on it in Mx Trx.

Right now I'm working as a Mental Health Worker at Miamonides Mental Health Center; my parents are both psychiatrists, and I hung out with a manic depressant goth-loving Wynona Ryder wannabe. I can tell you that in my expert opinion (nyuk, nyuk), you seem to know what you're talking about with some of your Maxx characters.

Anyway, I just wanted to communicate with you and make sure I thanked you for your work. Keep it up—you're awesome,

Maxxhd. Dario Shuster Mark Bode, huh? Another great compliment! Hey-I've hung out with my share of crazies, too. Why, some of my best friends...

Sam.

I've been reading The Maxx for a year or two now (even the letters) and never have I read a letter like K.M.C.'s. I just wanted to tell her she's not alone. I was 17 when I went through a similar incident with a boyfriend I thought I loved and could trust; I was wrong. I imagine it's even harder on her, because she's so much younger than I was and she can't talk to her parents (I could, up to a point, and I had friends).

I'm 25 now and married and although I've never totally forgotten what happened, I feel I've twisted a bad experience into a learning experience. I haven't allowed another person to

obsess me so strongly. I've learned to love and still remain myself. I no longer change myself to suit another. If possible, Sam, please give K.M.C. my e-mail address. If she needs a friend. I'd be happy to talk to her. Also. before I forget, MAXX RULES. God, how I love your comic. I loved FOM as well. Don't ever stop making them. (My husband said he will climb a clock tower and START TAK-ING PEOPLE OUTIIIIIIII) Just kidding (I hope). Anyway, keep it up.

Later Liz Cat and Psycho If K.M.C. will write us again, we'll get your address to her.

Dear Sam,

You don't have to worry, this isn't a letter to bash the story line, or criticize in general. I just wanted to let you know that you are doing an excellent job with Maxx and with publishing. The drawings

submitted by fans totally blow me away. I'm glad that you made Maxx, because other than being a story, it has brought together people to a universal truth: love. Some might not like things, but whomever reads this probably likes Maxx just as much as I do, and there's nothing to make me change... except if you killed him off... but FAT chance of that happening. So, kudos on Maxx, and I hope whoever does read this realizes that someone does care about you, even if they don't know you.

Cari Mace Berkeley, CA

Does Lucky Crabs ring a bell? I found it on a cereal box you drew in Maxx #21. Where did you get it from? I was thinking of swiping it (I know, it's bad) from your book, unless there's something else to it.

Jono Dodds

Swipe away. It just popped up out of my ever-lurking subconscious.

Hello Sam (Hi Kathy) Kieth,

First time ever writing a letter to any comic book yadda yadda Love your work you're a phreaking genius so more yaddas and I've got all The Maxx comics except for #22 hmph. Met a very cool pen pal Melanie (Hi Melanie) through your Head to Head, almost moved in with her but I...

I haven't a clue where you're going with your series, but it's better than all of the other superhero comic books on the market-no wait-this isn't a superhero comic, is it? Wait-what kinda comic book is this, anyway? [Beats me.]



BTW when are you going to give Julie some artificial fingers for those missing digits of hers?? Oh and little girls don't poop powdered doughnuts—get some help, Sam. Strike that—some quack will probably just put you on lithium and poof no more weird twisted comic book.

OK Guys and Gals, keep up the excellent work! Joshua Bustillos El Paso. TX

#### Hey, buddy, that's all little girls do poop—sweetness and light!

Mr. Kietl

I'm fed up hearing "Bring back the old Maxx, bring back the old Maxx." Mr. Kieth, you're an author. You choose and imagine the plot, the script and because you own your comic book, you have the director's cut. When I see in ish 31 (and 32) Gone changing Dave into "the old Maxx" and when this "old Maxx" says "Yeah, the old Maxx is back," I say to myself: where the hell are we? This isn't Marvel. It looks like the fans decide for you. I know there is a heroes-reborn-return fashion in the world of comics, but I thought you were much more clever.

For those who don't like the way you choose your script, I'd like to say: the worst is never disappointing.

Long life to the (old) Maxx.

A french fan,

Thomas Riviere

Sometimes fans don't really want things to go back to the way they were—they just want to go back to who they were when they first discovered it.

Dear Sam,

I am among the older generation "fans" of Maxx comic books. Have to travel to get them, but no problem.

I do some art work myself and am proud to say I formed the first Vietnam Vets Art Group in Australia. I have been sending drawings to Chapter 400 of the American Vietnam Vets Assoc. for some 8 years. Also have 48 drawings and 4 painlings in our National War Memorial in Canberra (our capital city).

So mate here's my salute to Maxx from Down Under. Good luck and keep them coming.

Regards, Peter Moore Toukley, Australia Thanks!

Dear The Maxx Production Crew,

"Thank-you" is the only thing that I can say to sum up what I want to say to you guys... but I'm still gonna ramble a bit. Sam, I want to thank you for wonderfully drawn/beautifully painted, cool, believable characters. Kathy, thank you for keeping Sam's butt in line, and most importantly thanks for helping him produce Maxx Traxx. The Maxx would not be The Maxx without his Traxx. I think Trx is so important to this comic; it helps us review and toil over ideas that I, and sometimes you

guys don't even

think about. I don't know how much it helps you creatively but it sure helps me understand The Maxx better. Traxx provides new views, strange views, opinions and abridged versions of The Maxx books. It's kind of like a sick and twisted Cliff's notes. I also thank the rest of the crew for helping polish up the rough edges to make this the shiniest comic book I've ever read.

Last but not least, I thank Julie, Maxx, Sara, Mark, Norbert, Gone, isz, fairies, Iago, the Outback, Glorie, Megan, and all your other wonderful characters (even the squished rabbit under the bed, which is my favorite ish by the way) that have helped me pass many a rainy (sunny, heck even partially cloudy) afternoon with wonderful tales and intelligent views which so many other comics lack. Thank you.

Sincerely, in some strangely whacked-out way, Alan Defibaugh Brandywine, MD

Yep—Maxx Traxx is vital to this universe. That's why we got so hyperventilated about the p.o. screw-up, and that's why we need everybody to get the word out about the new address. By the way—Merry Christmas and Happy New Year!!! And check out the web stuff—i's even more INTIMATE than the book! See you next month. No, next year—no wait—where are we.....???

## PS/HOUSEKEEPING DETAILS WE GET ASKED ALL THE TIME:

No subscriptions or retail sales available/sorry. E-mail is cool/include name & city please/we don't print e-mail addresses unless requested. Use "Head-to-Head" to find back issues/fan clubs/whatever (use the address in the indicia)/postards are cheap and easy like us/WRITE LEGIBLY. No we don't print all the letters or

art we get/too many/yes <u>SAM DOES</u> read them All/you might get answered or printed or edited/you might not/life's funny that way, b&w art has better chance of being published than color/can't return artwork/sorry. Keep 'em coming/the better the letters and submissions, the better the book!

# OH YEAH. HERE ARE A FEW OF THE MANY COOL WEBSITES PUT TOGETHER BY FANS:

http://www.kiva.net/~flint/maxx http://www.du.edu/%7Esfelse/maxx.html#2 http://www.tamos.net/~maxx

http://pages.prodigy.com/maxx/kieth/htm

There's also a <u>free</u> Maxx newsgroup that Sam langs out with. To join, send email to

> majordomo@onk.oukland.edu> Type in <subschemaxx> then <u>your</u> e-mail address in the text of your message.

PASCAL SAINT-CLAIR Chicago, IL







